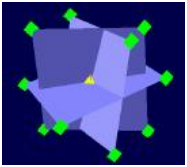


## Various forms of a Plane

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## Plane - Introduction



A [plane](#) can be determined uniquely if anyone of the following is known:

- (i) The normal to the plane and its distance from origin is given.
- (ii) It passes through a point and is perpendicular to a given direction.
- (iii) It passes through three given non collinear points.

## Equation of plane in normal form

**Vector Form:** If  $\vec{r}$  is the position vector of a point P in the plane, d is the perpendicular distance from origin and  $\hat{n}$  is the unit [normal](#) to the plane then its vector equation is given by

$$\vec{r} \cdot \hat{n} = d$$

**Cartesian Form:** If P(x, y, z) is a point in the plane, d is the perpendicular distance from origin and  $\langle l, m, n \rangle$  are the direction cosines of  $\hat{n}$ , then the Cartesian form of the plane is given by

$$lx + my + nz = d$$

Note: If  $\langle a, b, c \rangle$  are the direction ratios of the normal to the plane then the equation is  $ax + by + cz = d$

## Equation of a plane perpendicular to a given vector and passing through a given point

**Vector Form:** If  $\vec{a}$  is the position vector of a given point and  $\vec{N}$  is the perpendicular vector then its equation is given by

$$(\vec{r} - \vec{a}) \cdot \vec{N} = 0$$

**Cartesian Form:** If A(x<sub>1</sub>, y<sub>1</sub>, z<sub>1</sub>) is the given point and P(x, y, z) is a general point in the plane and A, B and C are the direction ratios of  $\vec{N}$  then the Cartesian equation is given by

$$A(x-x_1) + B(y-y_1) + C(z-z_1) = 0$$

## Equation of a plane passing through three non collinear points

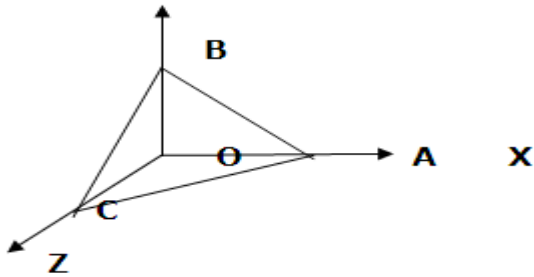
**Vector Form:** If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are the position vectors of three points and  $\vec{r}$  be any point in the plane, then the [equation of the plane](#) passing through three given points is

$$(\vec{r} - \vec{a}) \cdot [(\vec{b} - \vec{a}) \times (\vec{c} - \vec{a})] = 0$$

**Cartesian Form:** If (x<sub>1</sub>, y<sub>1</sub>, z<sub>1</sub>), (x<sub>2</sub>, y<sub>2</sub>, z<sub>2</sub>) and (x<sub>3</sub>, y<sub>3</sub>, z<sub>3</sub>) are the three given points then equation of the plane is

$$\begin{vmatrix} x-x_1 & y-y_1 & z-z_1 \\ x_2-x_1 & y_2-y_1 & z_2-z_1 \\ x_3-x_1 & y_3-y_1 & z_3-z_1 \end{vmatrix} = 0$$

## Intercept Form of a plane



If the plane makes intercepts a, b and c on x, y and z axes respectively

then its equation in [intercept form](#) is given by

$$\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$$

Here coordinates of A, B and C are A(a,0,0), B(0,b,0) and C(0,0,c) respectively.

## Intersection of two planes

**Vector Form:** If  $\vec{r} \cdot \vec{n}_1 = d_1$  and  $\vec{r} \cdot \vec{n}_2 = d_2$  are the vector equation of two planes then equation of the plane passing through the [intersection](#) of these two planes is given by

$$\vec{r} \cdot (\vec{n}_1 + \lambda \vec{n}_2) = d_1 + \lambda d_2$$

**Cartesian Form:** If  $A_1x + B_1y + C_1z = d_1$  and  $A_2x + B_2y + C_2z = d_2$  are the equations of two planes in the Cartesian form then the equation of the plane passing through the intersection of the given planes is

$$(A_1x + B_1y + C_1z - d_1) + \lambda (A_2x + B_2y + C_2z - d_2) = 0$$

In general, if  $P_1$  and  $P_2$  are the equations of two planes then the equation of the plane passing through the intersection of  $P_1$  and  $P_2$  is given by

$$P_1 + \lambda P_2 = 0$$

Example: Find the equation of the plane through the intersection of the planes  $x+y+z-6=0$  and  $2x+3y+4z+5=0$  and the point (1, 1, 1)

Solution: Equation of the plane passing through  $x+y+z-6=0$  and  $2x+3y+4z+5=0$  is given by

$$(x+y+z-6) + \lambda (2x+3y+4z+5) = 0 \quad \dots\dots\dots(1)$$

Passes through (1, 1, 1)

$$(1+1+1-6) + \lambda (2+3+4+5) = 0$$

$$\lambda = 3/14$$

Substitute the value of  $\lambda$  in (1), so that the equation is

$$(x+y+z-6) + 3/14(2x+3y+4z+5) = 0$$

$20x+23y+26z-69=0$ , which is the required equation.

Now try it yourself! Should you still need any help, [click here](#) to schedule live online session with e Tutor!

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## Reference links:

- [http://en.wikipedia.org/wiki/Plane\\_%28geometry%29](http://en.wikipedia.org/wiki/Plane_%28geometry%29)
- [http://en.wikipedia.org/wiki/Surface\\_normal](http://en.wikipedia.org/wiki/Surface_normal)
- <http://www.cs.fit.edu/~wds/classes/cse5255/thesis/planeEqn/planeEqn.html>
- [http://www.wikidoc.org/index.php/Plane\\_%28mathematics%29](http://www.wikidoc.org/index.php/Plane_%28mathematics%29)
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